

WITCHSEEKER SQUAD

M	T	SV	W	LD	OC
7"	3	3+	1	6+	1

AUFSTELLUNG
4-10x Witchseeker (32mm)
Equipped with: Flamer, Gun Stock

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Flamer ANTI-PSYKER 4+, ASSAULT, BLAST 1, TORRENT	12"	3	-	4	-1	1

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Gun Stock	Melee	3	3+	3	0	1

ABILITIES

RULES - Daughters of the Abyss, Scouts 7"

Creeping Dread (Aura)

In the Battle-shock step of your opponent's Command phase, each enemy unit within 12" of this unit that is a Psyker unit/ below starting strength makes a battle-shock roll, with -1 to that battle-shock roll.

Sanctified Flames

In your Shooting phase, when this unit has shot, select one enemy unit hit by those attacks. That enemy unit makes a battle-shock roll* with -1 to that battle-shock roll if that enemy unit is a Psyker unit..



WEAPON RULES

Anti

This ability always takes the form [ANTI-X Y+]. Each time an attack is made with an [ANTI] weapon, if the target unit has the keyword denoted by X, an unmodified wound roll of Y+ is a critical wound.

Example: An attack made with an [ANTI-VEHICLE 4+] weapon against a Vehicle unit will result in a critical wound on an unmodified wound roll of 4+, while an attack made with an [ANTI-PSYKER 2+] weapon against a Psyker unit will result in a critical wound on an unmodified wound roll of 2+.

Assault

Units containing one or more models with an [ASSAULT] weapon can shoot using **assault** shooting (10.05).

Blast

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (rounding down). If this ability takes the form [BLAST X], each time you gather attack dice for such a weapon, add X additional attack dice for every five models that were in the target unit in the Select Targets step (rounding down) instead.

Example: If a [BLAST 2] weapon with an A characteristic of 3 targets a unit containing 12 models, you would gather four additional attack dice for that weapon (for a total of seven for that weapon).

Torrent

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.